

**Artist
Conversions**
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 ©1990 Mark Wacholtz

ARROW4D ARROW4L ARROW4R ARROW4U BLTHOLE



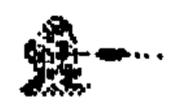
BOMB2 BOMB3 BROWARD BROWRD1 BROWRD2



CHOPPER FLLMOON PAGEPRO SATURN3 SOCCER1



SOLDIER



**Artist
Conversions**

Distributed by



Media Ware Software
 2141 NW 64th Ave Suite 15
 Sunrise, FL 33313-3950

CONTENTS

	Pg
INTRODUCTION.....	2
CSGD TO TI-ARTIST INSTANCE.....	4
EX-BASIC TO TI-ARTIST FONT.....	6
DISK DIRECTORY.....	8
MISCELLANEOUS.....	10

ARTIST CONVERSIONS

FOREWORD

First off, I'd like to thank you for purchasing this package. I hope you get a lot of use from these programs and graphics.

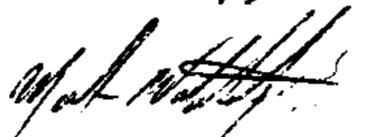
You are encouraged in making back up copies of this disk, but NOT for distribution to your friends, or anyone else! If they like what you have, they may write to me. I'll see that they get a copy for their check or money order for the amount of \$6.00 plus \$2.50 S & H costs. It's only fair, don't you think?

When you make a backup copy of this disk, PLEASE make sure you do NOT change the diskname. Otherwise the programs will not load. If you have any problems please write, and I'll answer your letter promptly. My address is:

Mark Wacholtz
2141 NW 64th Ave #15
Sunrise, FL 33313-3950

Again, THANK YOU!

Sincerely,



Mark Wacholtz

INTRODUCTION

Artist Conversions consists of two conversion programs and a load program. The load programs serves a MAIN MENU for this package. You have the option of loading one of the conversion programs or 4 other options.

- 1) FOR CSBD TO TI-ARTIST_I
This program converts CSBD graphics to TI-ARTIST INSTANCES.
- 2) FOR EX-BASIC TO TI-ARTIST_F
Loads conversion program that converts a redefined character set that you merge in to the program
- 3) FOR DISK DIRECTORY
Shows a disk directory(of course)
- 4) FOR A NOTE OF THANKS
Loads, as it says, a note of thanks and will return to MAIN MENU when you're finished viewing
- 5) TO ENTER EXTENDED BASIC
Returns to EX-BASIC
- 6) TO EXIT TO TITLE SCREEN
Returns you to those wonderful colored bars.

CSGD to TI-Artist Conversions

To get to this program just press key number 1 from the MAIN MENU. The program will autoloading. If the program doesn't load, check the diskname on your back-up copy you're using. The diskname should be "WACHOLTZO1". If not you won't even be able to load the menu from autoloading as the programs check to see if the correct diskname is in place.

This program is easy to use. All you have to do is follow the on screen prompts. Make sure you have the Alpha lock, locked. All prompts MUST be in capital letters. The first prompt will ask you if you need instructions. If yes, just hit the ENTER key, read the brief instructions. Then press enter when finished.

Now you'll be asked if you want to LOAD CSGD GRAPHIC. You have three(3) options. The default is 'Y' for yes, just strike the ENTER key. You now are asked for the filename you wish to load. The default drive number is one(1). Enter drive number, period, and filename DO NOT add the /GR as the program will add it for you.

The graphic will load it will be displayed on the screen. The CONVERT TO TI-ARTIST prompt is displayed on the screen under the graphic. Just press ENTER to convert, as the program displays the same name of the graphic you just loaded. You may, however, change the name if you wish. Just remember the program will add the _I for you. PRESS 'N' then ENTER if you don't want to convert. After either option you'll be returned to the LOAD CSBD GRAPHIC prompt.

Again having three(3) options, if you press 'N' then ENTER you'll be asked if you wish to EXIT CONVERSION PROGRAM. ENTER 'Y' for Yes, of 'N' for not. Yes returns you to MAIN MENU. (See note below). No takes you back to LOAD CSBD GRAPHIC prompt.

The third and last option in this program is a directory. you can achieve this by pressing 'D' then ENTER at LOAD CSBD GRAPHIC prompt. The directory will only show diskname, filenames, total sectors used, free and a file count. (See instructions on DIRECTORY)

Note the program diskette MUST be in a drive. It doesn't matter which one as it will search all drives in your system

EX-BASIC to TI-Artist Conversions

Now to explain a little about this program. I had a lot of "special" type characters for EX-BASIC, and I thought that it would be nice to be-able to use them in TI-Artist. Especially with the new TI-Artist Plus with the outlining and shadowing effects you can do with them. So I wrote this program and they worked great. Then a friend saw this and wanted it. Well he liked it so much, he said I should market it. Well this font conversion program wasn't enough. So I put together this disk. It's full of all new, CSBD graphics. To my knowledge they have never been available before this. I hope not anyway, but back to the fonts.

To get you started, from the title screen place the diskette containing the programs in drive one. After MAIN MENU appears on screen press '2'. The program will auto load. The first prompt in font conversion program asks you if you have 'MERGED' in your subroutine. Press 'N' then ENTER. The program displays a message, then 'BREAKS'. It'll tell you to merge in sub routine. MAKE SURE YOUR ROUTINE IS IN MERGE FORMAT BETWEEN THE LINE NUMBERS OF 2001 AND 2999. IF NOT

YOUR IN DANGER OF OVERWRITING EXISTING PROGRAM LINES AND THE PROGRAM WILL CRASH

After routine is merged in re-reun the program. Now press ENTER when the program asks if routine has been merged.

On the screen will be the set of characters that will be in your new font. You'll be asked if you want to convert to TI-Artist. Just press ENTER if yes. You then are prompt for a filename. You can name it whatever you wish, but only using eight(8) letters, as the program adds the '_F' for you. You can watch the progress of the program on screen, as there is a 'marker' showing you where it is at all times.

Now that your font is created you may exit the program and load TI-Artist and see your new creation. Or you may do another. A word of caution is needed. If you choose to do another you MUST either DELETE lines 2001-2999, BUT NOT ABOVE OR BELOW these lines, as you'll DESTROY part of the program contents. Or you can make it easier on your self by merging in the subroutine I've supplied for you. Just type 'MERGE DSK1.BLANK/M' then merge in YOUR new routines.

To leave program press ENTER at the EXIT CONVERSION PROGRAM prompt.

DISK DIRECTORY

The disk directory is available from all three programs, The MAIN MENU, CSBD and FONT conversion programs. From the MAIN MENU it's obvious, just select '3' and enter drive number 1-3 at the prompt.

From the CSBD conversions press 'D' then ENTER at the LOAD CSBD GRAPHIC prompt, and from the FONT program again press 'D' and ENTER at the HAVE YOU MERGED IN YOUR SUBROUTINE prompt. Then ENTER drive number 1-3

The directory will only display the filenames. This was done as to get more names on screen at one time. At the top left of the screen will show you the drive your reading and the diskname. On the top right will show you how many FREE sectors, USED sectors, and also a COUNT of files on the disk. This was so you can keep an eye on how many files you have on the disk so you don't go over the 127 limit

The filenames will start in a left column until there are 15 displayed then start down in a right column.

Once the right column reaches the 15 name limit, the filenames will start back in the left column, overwriting the names already listed.

If the directory is listing the name too fast for you to write down then you can press the SPACE BAR. This will pause listing until you hit the SPACE BAR again. When the listing is finished you must hit the SPACE BAR once again to exit. Also at any time while programs listing filenames the 'E' key is hot. By pressing 'E', will take you to PRESS SPACE BAR TO EXIT prompt. This is incase there are a lot of files on the disk and you don't want to continue, because you have found what you want.

MISCELLANEOUS

One of the things to remember is that the programs add the suffixes to to the filenames for you.

When working with the font program, stay within the lines 2001 to 2999 to avoid over writing program. Also merge in the file BLANK/M after every time you convert a different set of characers.

!DO NOT! RESEQUENCE ANY PROGRAM!

You should make a back-up BEFORE doing anything else.

!DO NOT! change the name of the disk as programs will not load. Back-up copies should also have 'WACHOLTZO1' as the diskname.

The 'E' is active when doing a disk directory.

This program and contents are NOT shareware, fairware, and/or, freeware in any shape or form. The only way to get it is BUY IT!